ALPAGES : THE FIVE BOOKS Download For Pc [addons]



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About This Game

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THE GAME:

You are the last guardian of the five books. Whenever they appear somewhere in the world, you must find them and survive the creatures of each book. The fifth book will give you the power to kill the witch and this will put an end to these horrors.Each time you collect a book you unleash another freaky supernatural being into the game.

RUN, ESCAPE, SHOOT, SURVIVE AND FIND THE 5 BOOKS !

CONTROLS:

The game controls are Classical FPS shooter.

MOBS:

ZOMBIES and INFECTED ANIMALS are very aggressive, THE WITCH will do everything to stop you. she loves dangerous dogs.She is the big boss off others ,THE PSYCHO-CLOWN love taking time to kill its prey and chase incessantly, THE TEDDY BEAR has two faces, THE PLANT would see the world made of trees and plants.

For YOUTUBERS :

REQUEST A FREE KEY HERE <u>:https://www.youtube.com/watch?v=x5QkUZ9DTKs</u> copy paste process in description

Title: ALPAGES : THE FIVE BOOKS Genre: Action, Adventure, Indie Developer: Nicolas Bernard Publisher: Microids Indie Release Date: 14 Oct, 2015

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English







alpages the five books system requirements. alpages the five books requisitos. alpages the five books alpages the five books gameplay

This game has no redeeming qualites as of the writing of this review. There is no interface, and you are dropped into a hastily made map where zombies once in a while attack you.

This is someones for fun project, and not a real game.

There are plenty of real games on Steam for a similar price.

Do. Not. Buy.. This game would have to be the worst 1 dollar game I've ever seen! Even free to play games is better than this peice of crap.

The enemies spawn by the dozens once you get at least 3 or more books(basically the objectives you are supposed to collect in order to beat the game). The aiming on the guns is \u2665\u2

. I bought this and wasn't expecting anything. It wasn't as bad as I thought it would be, was still pretty bad though.

The main menu lacks any control options, no way to change your sensitivity.

Graphically it's a mess, ammunition pick ups are massive and so are the books. The lighting, is atrocious, it's hard to see in some places, bright in others. The animations for the guns are atrocious, the textures in this game arew absolutely horrendous!

Sound was very bad as well, thankfully it wasn't ear-poppingly loud, but there is no option to adjust the sound regardless. The music seemed to be all over the place, the zombie sound effects were very stock, to the point I actually heard quite of a few of them in songs I listen to.

As for Gameplay, it's just Slender The Eight Pages, but with guns and zombies. Honestly, it wasn't super bad. Not great or even good, but the concept is sort of different, I guess?

Overall, yes the game is very mediocre, far from the worst thing I've ever played, however.

I don't suggest buying it even on sale.. i played 5 minutes... and was killed 10 times

A good game to play when your board. EDIT: You know what I changed my mind. the reason why is because the music in the game can cause copyright. Which happened to my 2-year-old video this year then I had to delete it. And it ain't fun as I thought. Back then when I was playing the game later it crashed. That was on to the point where I was done with this game.. You know a game's promising when they have to hack it to stay at 100% hp for the trailer

I bought this game just to point that out

Not quite sure if that supports them or no. Game is awful, comments deleted from forum ..All the issues remain, zombies spawn at a ridiculous rate, cant play more than 5 minutes because this is just awful. I finally get to use the refund option. Do Not waste your time with this one. After reading all of the negative reviews for this game I was dubious about playing it. Thankfully I was actually very pleasantly surprised when I did finally boot up the game. You really need to keep your wits about you while playing because zombies, and other animals will spawn close behind you as well as in front, and with several different types of zombie spawing randomly, some of which are quite challenging to kill because they are so quick. You will soon find yourself losing lives rapidly.

Personally I'd much rather play Alpages in third person, because then I'd be able to see zombies and other animals spawning behind me without having to change my viewpoint constantly; unfortunately that isn't an option and consequently I died regularily until I developed a style of play that had me circling virtually all of the time to keep my sixes in sight. This did initially give me a little sea sickness and was exhausting, but once I got used to the style I was able to survive for much longer, and managed to find three of the books before losing all of my lives.

I've played the game so far for over three hours and have still to get close to beating this very challenging game, that has decent graphics and sound effects (for the price), with a day and night cycle (when you respwan), and some very atmospheric and at times spooky environments with the occasional maze like area's that can leave you dazed and confused (I'm now playing my original copy of Led Zep's first album on my old record deck) and for the ridiculoulsy low price of \u00a30.79\\$0.99 there are enough game play elements such as power ups; for example, other weapons, ammo and health plants, and if you die, the books you are collecting do spawn in different places, so you never know where they are going to be from each play through, making Alpages a very replayable game and IMO well worth purchasing.

It's not the best survival game I've played, but really, for the price, the time and effort I've personally put into the game has been a very positive experience and does not deserve such a negative score that it has so far garnered. At least a couple of hours of game play is needed to really appreciate this game.

Check out AtypicalChuck's review <u>HERE</u>, which I think gives a good and well balanced review of this game. What I don't understand is why loads of negative reviews come first before you see any thumbs up. That is bound to put a damper on a lot of community members before they even check the game out via You Tube to see for themselves what the game play entails. The following videos were not recorded by me. I've added them so that you can see some game play footage. Both are worth watching through, (one is in French and one in English). The French guy makes me laugh in a pleasant sort of way.

https:///www.youtube.com//watch?v=0zGaVMHmv-o (43 minutes)

https:///www.youtube.com//watch?v=LaBdx6dip94 (9 minutes). total garbage.....waste even for \$1.....cant shot, cant pick up...just run til you die which is FAST. Cannot change mouse inversion. Unity is supposed to be for beginners in game development, but the default option is to hide mouse sensitivity and inversion from the player. Developers can obviously not be relied upon to include this option. Unity then becomes a platform to peddle unfinished games simply for a resume. Unifinished projects show weakness.. I would say at the moment this game isn't very good. This is due to the fact that it constently lags. It's ashame because it would really make a good game. I wouldnt recommend buying it for now. I would wait and hope it develops. The sound is also to high no way of turning it down or off :V.. One of the worst games ever! It's so indy that it's independent of users. Free Download Fantasy Grounds - Strange Supernaturals, Volume 12 (Token Pack)Timespinner - Soundtrack Ativador download [License]Echoes of the Fey - The Fox's Trail Soundtrack download for pc ocean of gamesWen Yang - Officer Ticket PasswordPrivateers download complete editionFourChords Guitar Karaoke - 2010's Indie Rock download utorrent windows 7Oh My Cooking Gun Ativador download [Password]The Crown of Leaves download for windowsBroken Reality - Digital Soundtrack [addons]Questery download cracked pc